

CITY OF PROGRESS

♩ = 110

1

Gtr I

T
A
B

Gtr II

T
A
B

5

T
A
B

T
A
B

Detailed description of the musical score: The score consists of three guitar parts. Gtr I and Gtr II are in 4/4 time, and Gtr III is in 5/4 time. Each part has a musical staff and a corresponding tablature staff. Gtr I and Gtr II play a rhythmic pattern of eighth and sixteenth notes, while Gtr III plays a more complex pattern with some triplets. The tablature for Gtr I and Gtr II shows fret numbers 0 through 3, while Gtr III shows fret numbers up to 13. The tempo is 110 beats per minute.

9

T 12 10 12 10 12 13 10 10 13 12

A

B

13

T 9 10 12 12 10 10 10 9 10 12 12 13 10 10

A

B

Gtr III

T 10 13 13 13 10 10 13 13 13

A 12 12 12

B

[illegible]

25

T 13 13 12 10 12 13 12 13 10 15

A

B

T 1 1 1 1 0 3 0 1 3

A 2 1 2 0 0 0 1 3

B 1 3

T 13 13 12 12 15 13 12 14

A

B

29

T 10 12 13 10 12 10 13 10 12 13 10 13

A 12

B

T 0 0 0 3 3

A 0 0 1 1 1 0 1

B 3 3

T

A

B